#### You are Invited!!

#### **Anyone Can Come and Ride or Help!!**

Hosted By... Clements Buckaroos Lucky 7 Clements Buckaroo Arena 19813 E. Hwy 88, Clements, CA



SATURDAY, Nov. 6, 2021 Signups start 8:30 am (weather permitting)

# **Obstacle Course Practice + Jackpot!**

- \$25 entry fee for Practice or Jackpot, or \$40 for both.
- \$5 Grounds fee if not a Buckaroo member. Sign up outside warm-up arena.
- 25-30 total fun obstacles!! Always something new! 12-15 obstacles for **Jackpot**.
- Practice is 9 am 12 noon, Jackpot 12:30 pm with multiple division winners!
- − No dress code. (As long as you wear clothes and safe footwear!)
- No stress, no pressure! Just fun! Limit of one win per horse/rider combo.
- Camp out with your horse. Stalls are available. See contact info below.



SUNDAY, Nov. 7, 2021

Signups start 8:30 am (weather permitting)

## **Obstacle Course Practice + Jackpot!**

- \$25 entry fee for practice or jackpot, or \$40 for both.
- − **\$5 grounds** fee if not a Buckaroo member. Sign up outside warm-up arena.
- -25-30 total fun obstacles!! Always something new! 12-15 obstacles for **Jackpot**.
- Practice is 9 am 12 noon, Jackpot 12:30 pm with multiple division winners!
- **No** dress code. (As long as you wear clothes and safe footwear!)
- No stress, no pressure! Just fun! Limit of one win per horse/rider combo.
- Bring young horses for in-hand practice!

### If You Have Never Been to Our Events....

Lucky 7 Year End Awards are based on participation by HELPING (riders or non-riders) at any Lucky 7 sponsored event.

Snack Bar will be on-site with Two Buddies BBQ!

Entries are open to anyone wishing to ride. No membership required. Entry forms are available at the show or on our website.

See our website for information at <a href="http://www.webwat.com/ClementsLucky7">http://www.webwat.com/ClementsLucky7</a> or Facebook 'Clements Lucky 7'. Contact Shannon Rahn by email <a href="mainto:rahn204@gmail.com">rahn204@gmail.com</a> or call/text (209) 712-5150 for more info, stalls or camping.